## **Create Your Own Adventure Sample Rubric**

Name: \_\_\_\_\_

DO YOU HAVE?	POINTS POSSIBLE	YES	NO	POINTS EARNED
Completed storyboard with backdrops, events labeled, sprites and speech bubbles labeled	5			
Have at least 3 levels to your adventure	4			
Have two choices per level, excluding last level	3			
Backdrops change costume when sprites clicked or letters pressed	4			
Sprites change costume and/or show movement	4			
Use the "say _ for _ sec" to output what the letter stands for (i.e. "S is for Soccer field")	3			
Adventure resets to beginning "when green flag clicked"	2			
EXTRA FUN				
Use a microphone to record sounds for sprites and levels. Play a sound when some sprites are clicked or typed (e.g., clicking on butterfly)	2			
TOTAL:	25			

Exploring Computer Science — Unit 4: Programming